## Idaho Transportation Department Monthly Speed Distribution for June 2022

Site names:	00213						Seasonal Factor Grp: 99		
County:	Ada						Daily Factor Grp: 99		
Funct Class:	U Principal Arterial - Other						Axle Factor Grp: 99		
Location:	Broadway Ave (US-20) at S. end of Boise River Bridge, Boise						Growth Factor Grp: 13		
	Road	S	N	S Lane1	S lane2	S lane3	N Lane3	N Lane2	N Lane1
0-30	663	189	474	29	38	122	232	105	136
	2.41%	1.41%	3.35%	1.31%	1%	1.66%	4.62%	2.27%	3.04%
30-35	3,207	1,438	1,769	154	259	1,026	742	455	572
	11.65%	10.74%	12.52%	7.01%	6.71%	13.97%	14.75%	9.84%	12.77%
35-40	11,008	5,690	5,318	786	1,326	3,579	1,863	1,669	1,786
	40%	42.5%	37.63%	35.77%	34.43%	48.75%	37.05%	36.11%	39.86%
40-45	9,581	4,736	4,845	927	1,607	2,203	1,595	1,715	1,535
	34.82%	35.37%	34.29%	42.18%	41.73%	30%	31.73%	37.1%	34.27%
45-50	2,584	1,146	1,438	262	519	365	486	565	387
	9.39%	8.56%	10.18%	11.91%	13.49%	4.97%	9.67%	12.22%	8.64%
50-55	392	156	235	34	85	38	86	96	53
	1.42%	1.17%	1.67%	1.53%	2.2%	.52%	1.71%	2.08%	1.19%
55-60	61	23	38	5	13	6	16	14	8
	.22%	.17%	.27%	.22%	.33%	.08%	.31%	.3%	.17%
60-65	15	6	9	1	3	2	4	3	2
	.05%	.04%	.06%	.06%	.08%	.02%	.08%	.06%	.04%
65-70	4	2	2	0	1	0	2	1	0
	.02%	.01%	.02%	.01%	.02%	.01%	.03%	.02%	0%
70-75	2	1	1	0	0	0	1	0	0
	.01%	0%	.01%	0%	.01%	0%	.02%	0%	.01%
75-80	1	0	1	0	0	0	0	0	0
	0%	0%	0%	0%	0%	0%	.01%	0%	0%
80-85	0	0	0	0	0	0	0	0	0
	0%	0%	0%	0%	0%	0%	0%	0%	0%
85-90	0	0	0	0	0	0	0	0	0
	0%	0%	0%	0%	0%	0%	0%	0%	0%
90-95	0	0	0	0	0	0	0	0	0
	0%	0%	0%	0%	0%	0%	0%	0%	0%
95-120	1	0	0	0	0	0	0	0	0
	0%	0%	0%	0%	0%	0%	.01%	0%	0%
Average	39	39	39	40	41	39	39	40	39
Median	39	39	40	41	41	39	39	40	39
85th %tile	44	44	45	45	45	43	45	45	44
% over 55	0	0	0	0	0	0	0	0	0
% over 60	0	0	0	0	0	0	0	0	0
% over 65	0	0	0	0	0	0	0	0	0
% over 70	0	0	0	0	0	0	0	0	0
% over 75	0	0	0	0	0	0	0	0	0
% over 80	0	0	0	0	0	0	0	0	0
% over 85	0	0	0	0	0	0	0	0	0
Total	27,518	13,388	14,130	2,197	3,851	7,341	5,027	4,623	4,480

\*\*\*Statistics shown are an average for the month rounded to an integer-Due to rounding, lanes or directions may not always add up.