

Idaho Transportation Department  
 Monthly Traffic Volume Report  
 May 2003

Station # 200  
 Route: STP 7220  
 Segment Code and Milepost: 002130 025.900  
 200 Feet N.W. of 23rd St, Boise (State Street)

County: Ada  
 District: 03  
 Ascending Direction: North

**Daily Traffic Volumes**

	SUN	MON	TUE	WED	THU	FRI	SAT
Ascending					1	2	3
Descending					13750	14109	9994
Total					14065	14334	10239
					27815	28443	20233
Ascending	4	5	6	7	8	9	10
Descending	7737	12994	13360	13666	13288	14044	10912
Total	7842	13239	13778	13577	13560	14320	11082
	15579	26233	27138	27243	26848	28364	21994
Ascending	11	12	13	14	15	<b>16</b>	17
Descending	7825	10561	13310	13851	14145	14662	10752
Total	8250	10490	13619	13942	14287	14535	11073
	16075	21051	26929	27793	28432	29197	21825
Ascending	18	19	20	21	22	23	24
Descending	8099	12783	13241	13416	13788	13817	8152
Total	8261	13170	13505	13519	13968	13934	8498
	16360	25953	26746	26935	27756	27751	16650
Ascending	25	26	27	28	29	30	31
Descending	7578	8059	13758	14146	13988	14100	10881
Total	7762	7847	13746	14393	14224	14362	10987
	15340	15906	27504	28539	28212	28462	21868
Ascending							
Descending							
Total							

**Average Day of Week**

Ascending	7810	11099	13417	13770	13792	14146	10138
Descending	8029	11186	13662	13858	14021	14297	10376
Total	15839	22285	27079	27628	27813	28443	20514

**Monthly Traffic Summary**

Avg Daily Traffic		Avg Weekday Traffic		Avg Weekend Traffic		Total Month Traffic	
Ascending	<b>12089</b>	Ascending	13065	Ascending	9103	Ascending	374766
Descending	<b>12271</b>	Descending	13231	Descending	9333	Descending	380408
Total	<b>24360</b>	Total	26296	Total	18436	Total	755174

Days Operated **31**                      High Day **Friday 16**                      **29197**  *Bold box equals high day.*  
 Weekday Days Reported **17**                      High Hour **Thursday 1 17:00**                      **2469**  
 Weekend Days Reported **9**

*Average Weekday Traffic includes Monday through Thursday. Average Weekend Traffic includes Saturday and Sunday.*